## **Data Mining: Data**

# Lecture Notes for Chapter 2 Data Mining

https://ml-graph.github.io/winter-2025/

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Course Lecture is very heavily based on "Introduction to Data Mining" by Tan, Steinbach, Karpatne, Kumar

## Outline

Attributes and Objects

- **Types of Data**
- Data Quality
- Similarity and Distance
- Data Preprocessing

# What is Data?

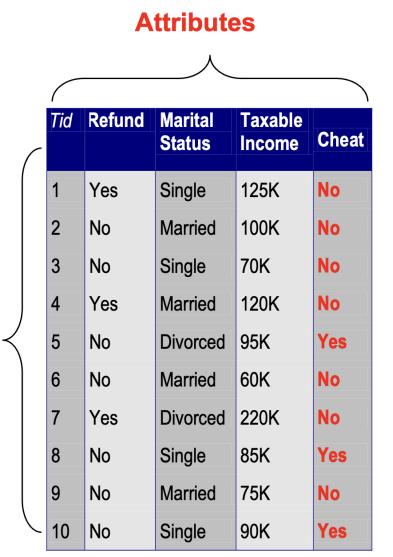
### Collection of data objects and their attributes

### An attribute is a property or characteristic of an object

- Examples: eye color of a person, temperature, etc.
- Attribute is also known as variable, field, characteristic, dimension, or feature

### A collection of attributes describe an *object*

Object is also known as record, point, case, sample, entity, or instance



**Objects** 

# **Attribute Values**

Attribute values are numbers or symbols assigned to an attribute for a particular object

- Distinction between attributes and attribute values
  - Same attribute can be mapped to different attribute values
    - Example: height can be measured in feet or meters
  - Different attributes can be mapped to the same set of values
    - Example: Attribute values for ID and age are integers
  - But properties of attribute can be different than the properties of the values used to represent the attribute

# **Types of Attributes**

- There are different types of attributes
  - Nominal
    - Examples: ID numbers, eye color, zip codes
  - Ordinal
    - Examples: rankings (e.g., taste of potato chips on a scale from 1-10), grades, height {tall, medium, short}
  - Interval
    - Examples: calendar dates, temperatures in Celsius or Fahrenheit.
  - Ratio
    - Examples: length, counts, elapsed time (e.g., time to run a race)

# **Properties of Attribute Values**

- The type of an attribute depends on which of the following properties/operations it possesses:
  - Distinctness: =  $\neq$
  - Order: < >
  - Differences are meaningful :
  - Ratios are meaningful
  - Nominal attribute: distinctness
  - Ordinal attribute: distinctness & order
  - Interval attribute: distinctness, order & meaningful differences

\*

Ratio attribute: all 4 properties/operations

# **Difference Between Ratio and Interval**

- Is it physically meaningful to say that a temperature of 10° is twice that of 5° on
  - the Celsius scale?
  - the Fahrenheit scale?
  - the Kelvin scale?

### Consider measuring the height above average

- If Bill's height is three inches above average and Bob's height is six inches above average, then would we say that Bob is twice as tall as Bill?
- Is this situation analogous to that of temperature?

	Attribute Type	Description	Examples	Operations	
Categorical Qualitative	Nominal	Nominal attribute values only distinguish. (=, ≠)	zip codes, employee ID numbers, eye color, sex: { <i>male,</i> <i>female</i> }	mode, entropy, contingency correlation, χ2 test	
Cate Qua	Ordinal	Ordinal attribute values also order objects. (<, >)	hardness of minerals, { <i>good, better, best</i> }, grades, street numbers	median, percentiles, rank correlation, run tests, sign tests	
Numeric Quantitative	Interval	For interval attributes, differences between values are meaningful. (+, -)	calendar dates, temperature in Celsius or Fahrenheit	mean, standard deviation, Pearson's correlation, <i>t</i> and <i>F</i> tests	
Nu Quar	Ratio	For ratio variables, both differences and ratios are meaningful. (*, /)	temperature in Kelvin, monetary quantities, counts, age, mass, length, current	geometric mean, harmonic mean, percent variation	

### This categorization of attributes is due to S. S. Stevens

	Attribute Type	Transformation	Comments
cal ve	Nominal	Any permutation of values	If all employee ID numbers were reassigned, would it make any difference?
Categorical Qualitative	Ordinal	An order preserving change of values, i.e., <i>new_value = f(old_value)</i> where <i>f</i> is a monotonic function	An attribute encompassing the notion of good, better best can be represented equally well by the values {1, 2, 3} or by { 0.5, 1, 10}.
Numeric Quantitative	Interval	<i>new_value</i> = <i>a</i> * <i>old_value</i> + <i>b</i> where a and b are constants	Thus, the Fahrenheit and Celsius temperature scales differ in terms of where their zero value is and the size of a unit (degree).
2 Q	Ratio	new_value = a * old_value	Length can be measured in meters or feet.

### This categorization of attributes is due to S. S. Stevens

# **Any Question?**



- 1. "Judge a man by his questions rather than by his answers."
  - Voltaire
- "If I had an hour to solve a problem, I'd spend 55 minutes thinking about the problem and 5 minutes thinking about solutions."
  - Albert Einstein
- 3. "The art and science of asking questions is the source of all knowledge."
  - Thomas Berger
- 4. "Asking the right questions takes as much skill as giving the right answers."
  - Robert Half
- 5. "The wise man doesn't give the right answers, he poses the right questions."
  - Claude Lévi-Strauss
- 6. "Great questions make great companies."
  - Peter Drucker

# **Discrete and Continuous Attributes**

### Discrete Attribute

- Has only a finite or countably infinite set of values
- Examples: zip codes, counts, or the set of words in a collection of documents
- Often represented as integer variables.
- Note: binary attributes are a special case of discrete attributes

### Continuous Attribute

- Has real numbers as attribute values
- Examples: temperature, height, or weight.
- Practically, real values can only be measured and represented using a finite number of digits.
- Continuous attributes are typically represented as floating-point variables.

# **Key Messages for Attribute Types**

- The types of operations you choose should be "meaningful" for the type of data you have
  - Distinctness, order, meaningful intervals, and meaningful ratios are only four (among many possible) properties of data
  - The data type you see often numbers or strings may not capture all the properties or may suggest properties that are not present
  - Analysis may depend on these other properties of the data
    - Many statistical analyses depend only on the distribution
  - In the end, what is meaningful can be specific to domain

### **Important Characteristics of Data**

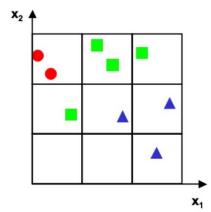
- Dimensionality (number of attributes)
   High dimensional data brings a number of challenges Curse of Dimensionality
- Sparsity Recommender Systems
  - Only presence counts
- Resolution Time-series Data
  - Patterns depend on the scale

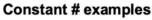
### – Size

Type of analysis may depend on size of data

• We add a second feature.

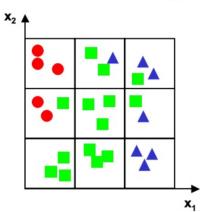






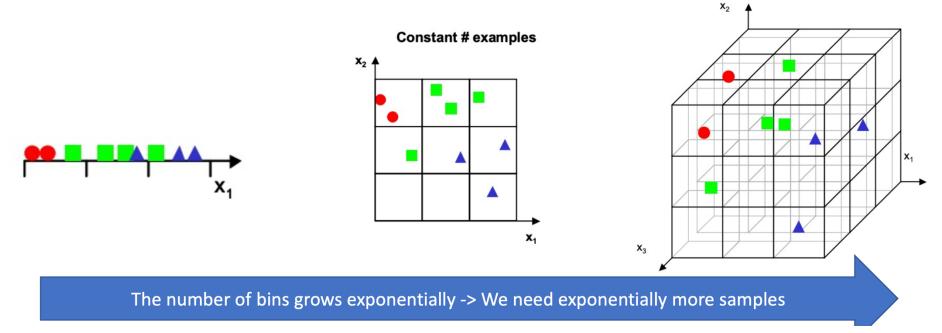
**Constant density** 

 How many samples do we need if we wanted to keep the average density per segment constant?

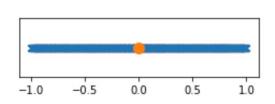


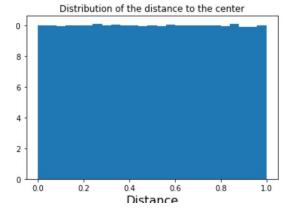
Formulations of Marchine Learning Materia A

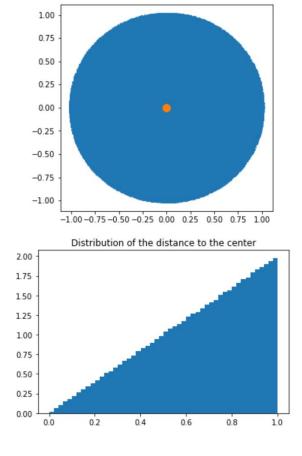
• Lets add a third feature:

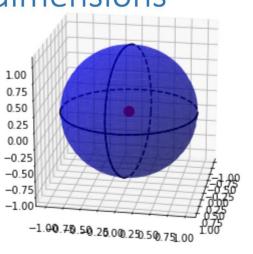


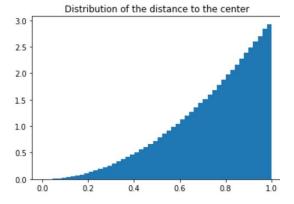
### Surprising behavior of distances in high dimensions





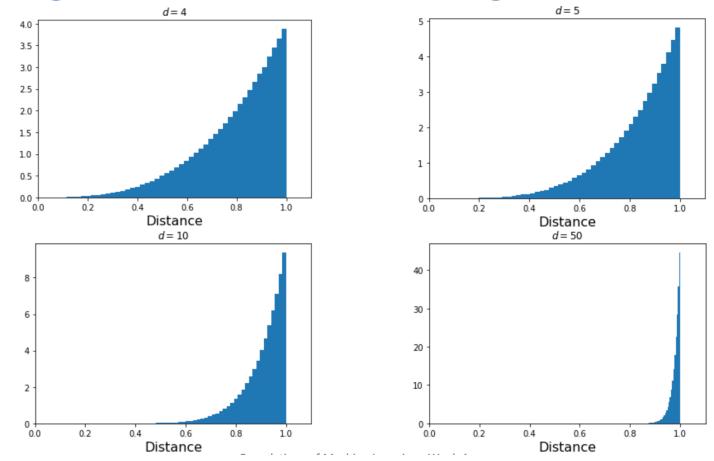


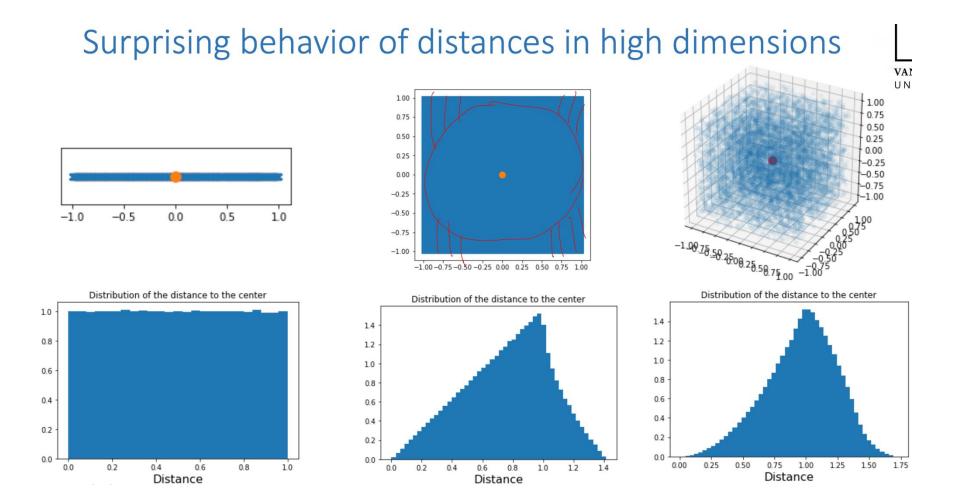




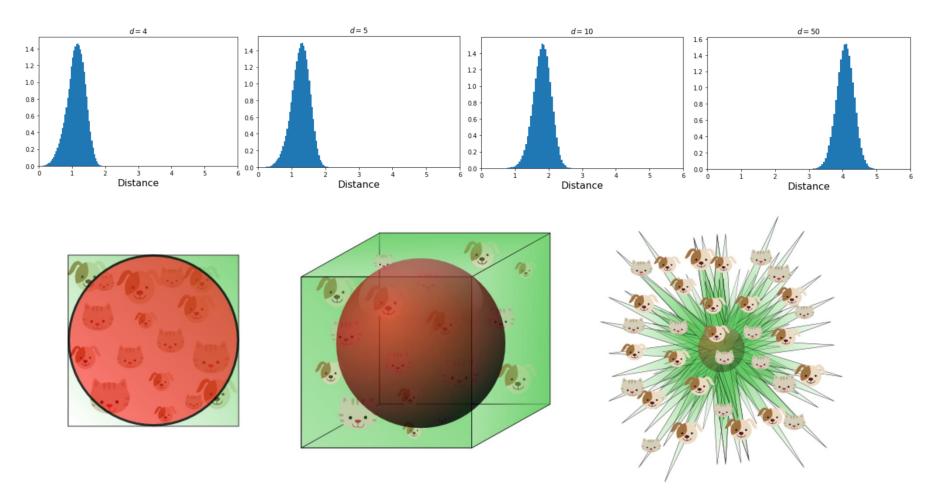
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### Surprising behavior of distances in high dimensions





#### Distribution of distances of samples in a d-dimensional cube from the origin.



# **Types of data sets**

### Record

- Data Matrix
- Document Data
- Transaction Data
- Graph
  - World Wide Web
  - Molecular Structures
- Ordered
  - Spatial Data
  - Temporal Data
  - Sequential Data
  - Genetic Sequence Data

## **Record Data**

Data that consists of a collection of records, each of which consists of a fixed set of attributes

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

# **Data Matrix**

- If data objects have the same fixed set of numeric attributes, then the data objects can be thought of as points in a multi-dimensional space, where each dimension represents a distinct attribute
- Such a data set can be represented by an *m* by *n* matrix, where there are *m* rows, one for each object, and *n* columns, one for each attribute

Projection of x Load	Projection of y load	Distance	Load	Thickness
10.23	5.27	15.22	2.7	1.2
12.65	6.25	16.22	2.2	1.1

Each document becomes a 'term' vector

- Each term is a component (attribute) of the vector
- The value of each component is the number of times the corresponding term occurs in the document

aocum	team	coach	play	ball	score	game	win	lost	timeout	season
Document 1	3	0	5	0	2	6	0	2	0	2
Document 2	0	7	0	2	1	0	0	3	0	0
Document 3	0	1	0	0	1	2	2	0	3	0

# **Transaction Data**

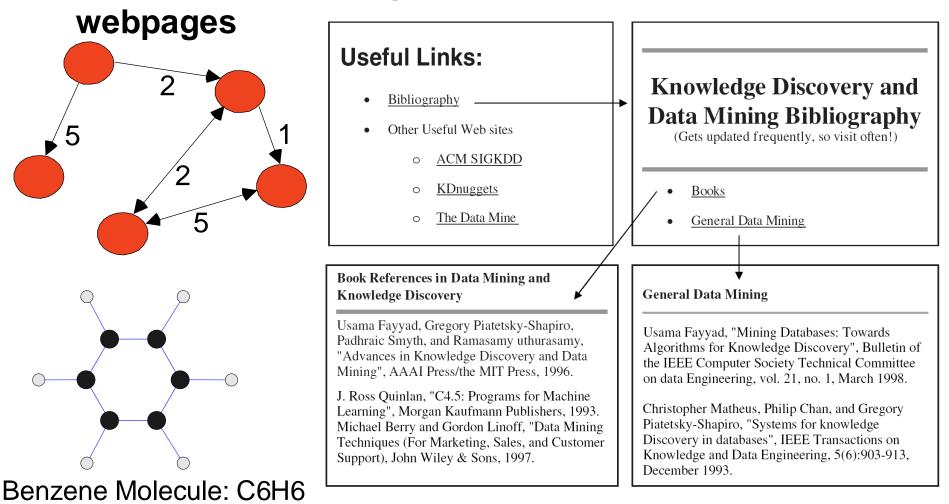
### A special type of data, where

- Each transaction involves a set of items.
- For example, consider a grocery store. The set of products purchased by a customer during one shopping trip constitute a transaction, while the individual products that were purchased are the items.
- Can represent transaction data as record data

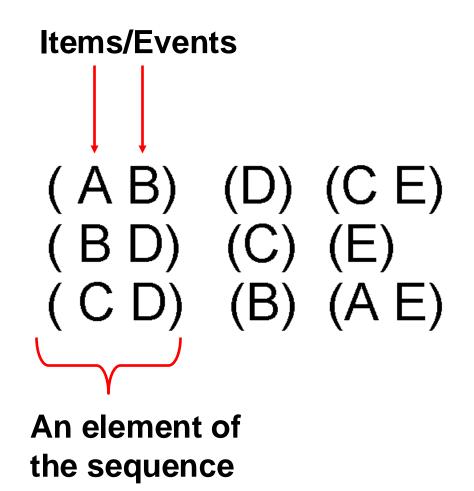
TID	Items
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Coke, Diaper, Milk

# **Graph Data**

Examples: Generic graph, a molecule, and



### Sequences of transactions



Genomic sequence data

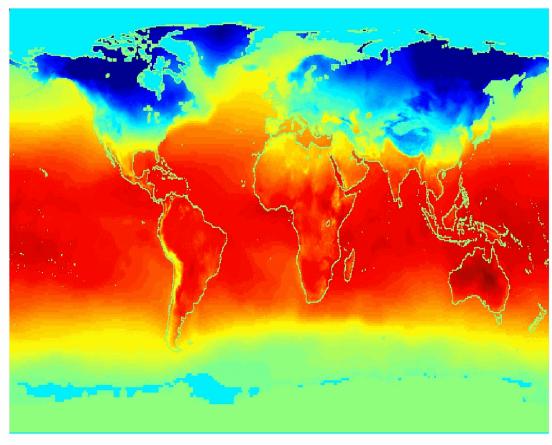
GGTTCCGCCTTCAGCCCCGCGCC CGCAGGGCCCGCCCCGCGCGCGTC GAGAAGGGCCCGCCTGGCGGGCG GGGGGAGGCGGGGGCCGCCGAGC CCAACCGAGTCCGACCAGGTGCC CCCTCTGCTCGGCCTAGACCTGA GCTCATTAGGCGGCAGCGGACAG GCCAAGTAGAACACGCGAAGCGC TGGGCTGCCTGCTGCGACCAGGG

## **Ordered Data**

### Spatio-Temporal Data

Jan

### Average Monthly Temperature of land and ocean



# **Data Quality**

Poor data quality negatively affects many data processing efforts

- Data mining example: a classification model for detecting people who are loan risks is built using poor data
  - Some credit-worthy candidates are denied loans
  - More loans are given to individuals that default

- What kinds of data quality problems?
- How can we detect problems with the data?
- What can we do about these problems?

## Examples of data quality problems:

- Noise and outliers
- Wrong data
- Fake data
- Missing values
- Duplicate data

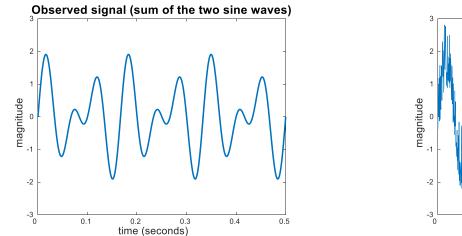
# Noise

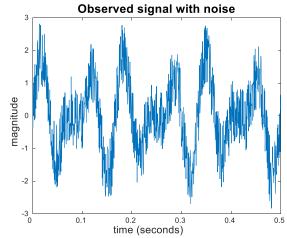
**For objects, noise is an extraneous object** 

### **For attributes, noise refers to modification of original values**

- Examples: distortion of a person's voice when talking on a poor phone and "snow" on television screen
- The figures below show two sine waves of the same magnitude and different frequencies, the waves combined, and the two sine waves with random noise

The magnitude and shape of the original signal is distorted

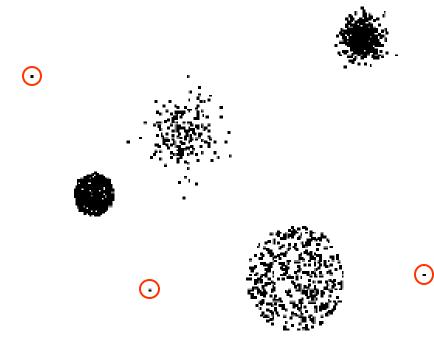




# **Outliers**

Causes?

- Outliers are data objects with characteristics that are considerably different than most of the other data objects in the data set
  - Case 1: Outliers are noise that interferes with data analysis
  - Case 2: Outliers are the goal of our analysi
    - Credit card fraud
    - Intrusion detection



# **Missing Values**

### Reasons for missing values

- Information is not collected (e.g., people decline to give their age and weight)
- Attributes may not be applicable to all cases (e.g., annual income is not applicable to children)

### Handling missing values

- Eliminate data objects or variables
- Estimate missing values
  - Example: time series of temperature
  - Example: census results
- Ignore the missing value during analysis

# **Duplicate Data**

- Data set may include data objects that are duplicates, or almost duplicates of one another
  - Major issue when merging data from heterogeneous sources
- Examples:
  - Same person with multiple email addresses
- Data cleaning
  - Process of dealing with duplicate data issues
- When should duplicate data not be removed?

# **Similarity and Dissimilarity Measures**

### Similarity measure

- Numerical measure of how alike two data objects are.
- Is higher when objects are more alike.
- Often falls in the range [0,1]

### Dissimilarity measure

- Numerical measure of how different two data objects are
- Lower when objects are more alike
- Minimum dissimilarity is often 0
- Upper limit varies

Proximity refers to a similarity or dissimilarity<sup>5</sup>

The following table shows the similarity and dissimilarity between two objects, *x* and *y*, with respect to a single, simple attribute.

Attribute Type	Dissimilarity	Similarity
Nominal	$d = \begin{cases} 0 & \text{if } x = y \\ 1 & \text{if } x \neq y \end{cases}$	$s = \begin{cases} 1 & \text{if } x = y \\ 0 & \text{if } x \neq y \end{cases}$
Ordinal	d =  x - y /(n - 1) (values mapped to integers 0 to $n-1$ , where n is the number of values)	s = 1 - d
Interval or Ratio	d =  x - y	$s = -d, s = \frac{1}{1+d}, s = e^{-d},$ $s = 1 - \frac{d - \min d}{\max d - \min d}$

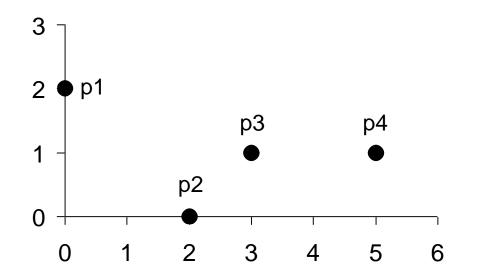
#### Euclidean Distance

$$d(\mathbf{x}, \mathbf{y}) = \sqrt{\sum_{k=1}^{n} (x_k - y_k)^2}$$

where *n* is the number of dimensions (attributes) and  $x_k$  and  $y_k$  are, respectively, the  $k^{th}$  attributes (components) or data objects x and y.

□ Standardization is necessary, if scales differ.

### **Euclidean Distance**



point	X	у
p1	0	2
p2	2	0
p3	3	1
p4	5	1

	p1	p2	р3	p4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
p3	3.162	1.414	0	2
p4	5.099	3.162	2	0

**Distance Matrix** 

#### Minkowski Distance is a generalization of Euclidean Distance

$$d(\mathbf{x}, \mathbf{y}) = \left(\sum_{k=1}^{n} |x_k - y_k|^r\right)^{1/r}$$

Where *r* is a parameter, *n* is the number of dimensions (attributes) and  $x_k$  and  $y_k$  are, respectively, the  $k^{\text{th}}$  attributes (components) or data objects *x* and *y*.

- r = 1. City block (Manhattan, taxicab, L<sub>1</sub> norm) distance.
  - A common example of this for binary vectors is the Hamming distance, which is just the number of bits that are different between two binary vectors
- □ *r* = 2. Euclidean distance

Do not confuse r with n, i.e., all these distances are defined for all numbers of dimensions.

# **Common Properties of a Distance**

- Distances, such as the Euclidean distance, have some well known properties.
  - 1.  $d(x, y) \ge 0$  for all x and y and d(x, y) = 0 if and only if x = y.
  - 2. d(x, y) = d(y, x) for all x and y. (Symmetry)
  - 3.  $d(x, z) \le d(x, y) + d(y, z)$  for all points x, y, and z. (Triangle Inequality)

where d(x, y) is the distance (dissimilarity) between points (data objects), x and y.

A distance that satisfies these properties is a metric

# **Common Properties of a Similarity**

- Similarities, also have some well known properties.
  - 1. s(x, y) = 1 (or maximum similarity) only if x = y. (does not always hold, e.g., cosine)
  - 2. s(x, y) = s(y, x) for all x and y. (Symmetry)

where s(x, y) is the similarity between points (data objects), x and y.

# **Similarity Between Binary Vectors**

- Common situation is that objects, x and y, have only binary attributes
- Compute similarities using the following quantities  $f_{01}$  = the number of attributes where x was 0 and y was 1  $f_{10}$  = the number of attributes where x was 1 and y was 0  $f_{00}$  = the number of attributes where x was 0 and y was 0  $f_{11}$  = the number of attributes where x was 1 and y was 1
- Simple Matching and Jaccard Coefficients SMC = number of matches / number of attributes =  $(f_{11} + f_{00}) / (f_{01} + f_{10} + f_{11} + f_{00})$ 
  - J = number of 11 matches / number of non-zero attributes =  $(f_{11}) / (f_{01} + f_{10} + f_{11})$

 $f_{01} = 2 \quad (\text{the number of attributes where x was 0 and y was 1})$   $f_{10} = 1 \quad (\text{the number of attributes where x was 1 and y was 0})$   $f_{00} = 7 \quad (\text{the number of attributes where x was 0 and y was 0})$  $f_{11} = 0 \quad (\text{the number of attributes where x was 1 and y was 1})$ 

SMC = 
$$(f_{11} + f_{00}) / (f_{01} + f_{10} + f_{11} + f_{00})$$
  
=  $(0+7) / (2+1+0+7) = 0.7$ 

$$\mathbf{J} = (f_{11}) / (f_{01} + f_{10} + f_{11}) = \mathbf{0} / (\mathbf{2} + \mathbf{1} + \mathbf{0}) = \mathbf{0}$$

 $\Box$  If  $d_1$  and  $d_2$  are two document vectors, then

 $\cos(\mathbf{d}_1, \mathbf{d}_2) = \langle \mathbf{d}_1, \mathbf{d}_2 \rangle / ||\mathbf{d}_1|| ||\mathbf{d}_2||$ ,

where  $\langle d_1, d_2 \rangle$  indicates inner product or vector dot product of vectors,  $d_1$  and  $d_2$ , and || d || is the length of vector d.

**Example:** 

 $\begin{array}{ll} d_1 = & 3 \ 2 \ 0 \ 5 \ 0 \ 0 \ 0 \ 2 \ 0 \ 0 \\ d_2 = & 1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 1 \ 0 \ 2 \\ < d_1, \ d_2 > = & 3^{*1} + 2^{*0} + 0^{*0} + 5^{*0} + 0^{*0} + 0^{*0} + 0^{*0} + 2^{*1} + 0^{*0} + 0^{*2} = 5 \\ | \ d_1 \, || = & (3^{*3} + 2^{*2} + 0^{*0} + 5^{*5} + 0^{*0} + 0^{*0} + 0^{*0} + 2^{*2} + 0^{*0} + 0^{*0})^{0.5} = & (42)^{0.5} = 6.481 \\ || \ d_2 \, || = & (1^{*1} + 0^{*0} + 0^{*0} + 0^{*0} + 0^{*0} + 0^{*0} + 1^{*1} + 0^{*0} + 2^{*2})^{0.5} = & (6)^{0.5} = 2.449 \\ \cos(d_1, \ d_2) = & 0.3150 \end{array}$ 

#### **Correlation measures the linear relationship between objects**

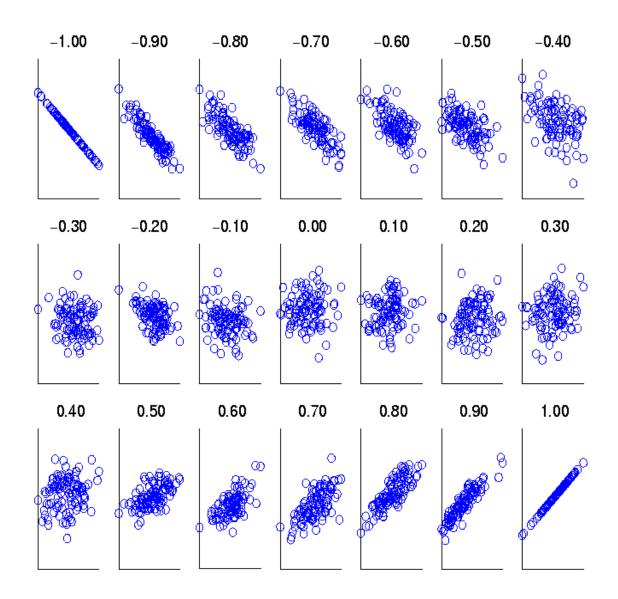
$$\operatorname{corr}(\mathbf{x}, \mathbf{y}) = \frac{\operatorname{covariance}(\mathbf{x}, \mathbf{y})}{\operatorname{standard\_deviation}(\mathbf{x}) * \operatorname{standard\_deviation}(\mathbf{y})} = \frac{s_{xy}}{s_x s_y}, \quad (2.11)$$

where we are using the following standard statistical notation and definitions  $\operatorname{covariance}(\mathbf{x}, \mathbf{y}) = s_{xy} = \frac{1}{n-1} \sum_{k=1}^{n} (x_k - \overline{x})(y_k - \overline{y}) \qquad (2.12)$ 

standard\_deviation(
$$\mathbf{x}$$
) =  $s_x = \sqrt{\frac{1}{n-1} \sum_{k=1}^n (x_k - \overline{x})^2}$   
standard\_deviation( $\mathbf{y}$ ) =  $s_y = \sqrt{\frac{1}{n-1} \sum_{k=1}^n (y_k - \overline{y})^2}$ 

$$\overline{x} = \frac{1}{n} \sum_{k=1}^{n} x_k \text{ is the mean of } \mathbf{x}$$
$$\overline{y} = \frac{1}{n} \sum_{k=1}^{n} y_k \text{ is the mean of } \mathbf{y}$$

## **Visually Evaluating Correlation**



Scatter plots showing the similarity from -1 to 1.

## **Drawback of Correlation**

$$x = (-3, -2, -1, 0, 1, 2, 3)$$

$$y = (9, 4, 1, 0, 1, 4, 9)$$

$$y_i = x_i^2$$

mean(x) = 0, mean(y) = 4
std(x) = 2.16, std(y) = 3.74

corr = (-3)(5)+(-2)(0)+(-1)(-3)+(0)(-4)+(1)(-3)+(2)(0)+3(5) / (6 \* 2.16 \* 3.74)) = 0

0

2

4

0

X

## **Correlation vs Cosine vs Euclidean Distance**

- Compare the three proximity measures according to their behavior under variable transformation
  - scaling: multiplication by a value
  - translation: adding a constant

Property	Cosine	Correlation	Euclidean Distance
Invariant to scaling (multiplication)	Yes	Yes	No
Invariant to translation (addition)	No	Yes	No

#### **Consider the example**

- $\quad x = (1, 2, 4, 3, 0, 0, 0), y = (1, 2, 3, 4, 0, 0, 0)$
- $y_s = y * 2$  (scaled version of y),  $y_t = y + 5$  (translated version)

Measure	(x,y)	(x,y <sub>s</sub> )	(x,y <sub>t</sub> )
Cosine	0.9667	0.9667	0.7940
Correlation	0.9429	0.9429	0.9429
Euclidean Distance	1.4142	5.8310	14.2127

## **Correlation vs cosine vs Euclidean distance**

- Choice of the right proximity measure depends on the domain
- What is the correct choice of proximity measure for the following situations?
  - Comparing documents using the frequencies of words
    - Documents are considered similar if the word frequencies are similar
  - Comparing the temperature in Celsius of two locations
    - Two locations are considered similar if the temperatures are similar in magnitude
  - Comparing two time series of temperature measured in Celsius
    - Two time series are considered similar if their "shape" is similar, i.e., they vary in the same way over time, achieving minimums and maximums at similar times, etc.

## **General Approach for Combining Similarities**

- Sometimes attributes are of many different types, but an overall similarity is needed.
- 1: For the  $k^{\text{th}}$  attribute, compute a similarity,  $s_k(\mathbf{x}, \mathbf{y})$ , in the range [0, 1].
- **2:** Define an indicator variable,  $\delta_k$ , for the  $k^{\text{th}}$  attribute as follows:
- 3. Compute

similarity(
$$\mathbf{x}, \mathbf{y}$$
) =  $\frac{\sum_{k=1}^{n} \delta_k s_k(\mathbf{x}, \mathbf{y})}{\sum_{k=1}^{n} \delta_k}$ 

# **Using Weights to Combine Similarities**

#### May not want to treat all attributes the same.

– Use non-negative weights  $\omega_k$ 

- similarity(
$$\mathbf{x}, \mathbf{y}$$
) =  $\frac{\sum_{k=1}^{n} \omega_k \delta_k s_k(\mathbf{x}, \mathbf{y})}{\sum_{k=1}^{n} \omega_k \delta_k}$ 

Can also define a weighted form of distance

$$d(\mathbf{x}, \mathbf{y}) = \left(\sum_{k=1}^{n} w_k |x_k - y_k|^r\right)^{1/r}$$