

Mining & Learning on Graphs

Node Classification

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Node Classification

Problem:

Given a network where some nodes have labels, how do we assign labels to other nodes in the network?

Node Classification – How would traditional classification work?

Cora - Paper Citation Networks

$\mathbf{1}$ **INTRODUCTION**

We consider the problem of classifying nodes (such as documents) in a graph (such as a citation network), where labels are only available for a small subset of nodes. This problem can be framed as graph-based semi-supervised learning, where label information is smoothed over the graph via some form of explicit graph-based regularization (Zhu et al., 2003; Zhou et al., 2004; Belkin et al., 2006; Weston et al., 2012), e.g. by using a graph Laplacian regularization term in the loss function:

$$
\mathcal{L} = \mathcal{L}_0 + \lambda \mathcal{L}_{reg} \,, \quad \text{with} \quad \mathcal{L}_{reg} = \sum_{i,j} A_{ij} ||f(X_i) - f(X_j)||^2 = f(X)^\top \Delta f(X) \,. \tag{1}
$$

dataset[0]

Data(x=[2708, 1433], edge_index=[2, 10556], y=[2708], train_mask=[2708], val_mask=[2708], test_mask=[2708])

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Node Feature

 $dataset[0].x$

tensor([[0., 0., 0., ..., 0., 0., 0.], $[0., 0., 0., ..., 0., 0., 0.],$ $[0., 0., 0., ..., 0., 0., 0.],$. . . , $[0., 0., 0., ..., 0., 0., 0.],$ $[0., 0., 0., ..., 0., 0., 0.],$ $[0., 0., 0., ..., 0., 0., 0.]$

data.raw_text[0]

' Stochastic pro-positionalization of non-determinate background knowledge. : It is a well-known fact that propositional learning algorithms require "good" features to perform well in pra ctice. So a major step in data engineering for inductive learning is the construction of good features by domain experts. These features often represent properties of structured objects, where a property typically is the occurrence of a certain substructure having certain properties. To partly automate the process of "feature engineering", we devised an algorithm that sea rches for features which are defined by such substructures. The algorithm stochastically conducts a top-down search for first-order clauses, where each clause represents a binary feature. It differs from existing algorithms in that its search is not class-blind, and that it is capable of considering clauses ("context") of almost arbitrary length (size). Preliminary experim ents are favorable, and support the view that this approach is promising.'

Data(x=[2708, 1433], edge_index=[2, 10556], y=[2708], train_mask=[2708], val_mask=[2708], test_mask=[2708])

Node label

Data(x=[2708, 1433], edge_index=[2, 10556], y=[2708], train_mask=[2708], val_mask=[2708], test_mask=[2708])

Edge Index

dataset[0].edge_index

tensor([[633, 1862, 2582, ..., 598, 1473, 2706], $[0, 0, 0, \ldots, 2707, 2707, 2707]]$

print(is_undirected(dataset[0].edge_index))

True

Node Classification – How would traditional classification work?

Linear Regression

- Data $\{(x^{(i)}, y^{(i)})\}_{i=1}^N$
- Regression Find f that minimizes our uncertainty about y given x

$$
y = f(x) + n
$$

• Minimizing Mean Squared Error = Minimizing Negative Log-Likelihood

$$
\underset{f}{\text{argmin}} \frac{1}{N} \sum_{i=1}^{N} \left(y^{(i)} - f(x^{(i)}) \right)^2
$$

Linear Regression

$$
\underset{w}{\text{argmin}} \left| \frac{1}{N} \sum_{i=1}^{N} (y^{(i)} - w^T \hat{x}^{(i)})^2 \right| = \underset{w}{\text{argmin}} \frac{1}{\frac{1}{N} ||y - xw||^2}
$$

Loss/Cost Function

Where

•
$$
y = [y^{(1)}, ..., y^{(N)}]^T \in \mathbb{R}^{N \times 1}
$$
 and
\n• $X = [\hat{x}^{(1)}, ..., \hat{x}^{(N)}]^T \in \mathbb{R}^{N \times (d+1)}$ (here $d = 1$)
\n• $w = [w_0, w_1, ..., w_d]^T \in \mathbb{R}^{d+1}$

Nonlinear Regression

• So far, we have been using a linear function for regression:

$$
f(x) = wT x + w0 = \sum_{i=0}^{d} w_i x_i
$$
 (Assuming $x_0 = 1$)

• Lets generalize this model:

$$
f(x) = \sum_{i=0}^{M} w_i \phi_i(x) = w^T \phi(x)
$$

where ϕ_i are fixed "basis" functions.

• For linear regression $M = d$, $\phi_i(x) = x_i$.

Nonlinear Regression

$$
f(x) = \sum_{i=0}^{M} w_i \phi_i(x) = w^T \phi(x)
$$

E.g., Polynomial Regression:

• 1D Polynomial Regression, $\phi(x) = [1, x, x^2, x^3]$:

$$
\underset{w}{\text{argmin}} \frac{1}{N} \sum_{n=1}^{N} (w^{T} \phi(x^{(i)}) - y^{(i)})^{2}
$$

To avoid confusion, note that: $\phi(x^{(i)}) = [1, x^{(i)}, (x^{(i)})^2, (x^{(i)})^3]$

$$
f(x^{(i)}) = w_0 + w_1 x^{(i)} + w_2 (x^{(i)})^2 + w_3 (x^{(i)})^3
$$

Nonlinear Regression

Loss:
\n
$$
\argmin_{w} \frac{1}{N} \sum_{n=1}^{N} (w^{T} \phi(x^{(i)}) - y^{(i)})^{2} = \argmin_{w} ||\Phi w - y||^{2}
$$
\n
$$
\text{Where } \Phi = [\phi(x^{(1)}), ..., \phi(x^{(N)})]^{T} \in \mathbb{R}^{N \times M} \text{ and } w \in \mathbb{R}^{M}.
$$

Optimization:

- 1. Closed form solution: $w^* = (\Phi^T \Phi)^{-1} \Phi^T y$
- 2. Gradient descent: $w^{(t)} = w^{(t-1)} \epsilon \overline{V}_w \text{Loss}(w^{(t-1)})$

What is the problem of Nonlinear Regression?

Lower order polynomial cannot approximate higher order polynomial

The basis function is all fixed!

Can we learn the basis function?

• Lets first look at what the learning problem might look like:

$$
\underset{w}{\text{argmin}} \sum_{i} \left(\left(\sum_{j} w_{j} \phi_{j}(x^{(i)}) \right) - y^{(i)} \right)^{2}
$$

Neural Networks do this for us!

What things are learned here? What things are fixed here?

1-layer Multi-layer Perceptron

• Lets first look at what the learning problem might look like:

$$
\underset{w \{ \phi_j \}_{j=1}^M}{\text{argmin}} \sum_i \left(\left(\sum_j w_j \phi_j(x^{(i)}) \right) - y^{(i)} \right)^2
$$

Neural Networks do this for us!

What things are learned here? What things are fixed here?

1-hidden layer Multi-layer Perceptron

1-hidden layer Multi-layer Perceptron

```
class OneHiddenLayerMLP(nn.Module):
    def __init__(self, input_size, hidden_size, output_size):
        super(OneHiddenLayerMLP, self). __init__()
        self.fc1 = nn.Linear(input_size, hidden_size)self. relu = nn. ReLU()
        self.fc2 = nn.Linear(hidden size, output size)def forward(self, x):
        x = self.fc1(x)x = self. relu(x)
        x = self.fc2(x)return x
```
What is the input size? What is the hidden size? What is the output size?

optimizer = torch.optim.Adam(model.parameters(), lr=0.01, weight_decay=5e-4)

loss = F.nll loss (out [data.train_mask], data.y [data.train_mask])

Optimize the probably of the class corresponding to ground-truth!

Node Classification – How would traditional classification work?


```
Data Model Loss Data Optimization
class OneHiddenLayerMLP(nn.Module):
                                                                              loss_train = []def _init (self, input size, hidden size, output size):
                                                                              train_accs, val_accs, test_accs = [], [], []super(OneHiddenLayerMLP, self). _init ()
                                                                              best_value = 0self.fc1 = nn.Linear(input_size, hidden_size)
                                                                              for epoch in range(200):
        self. relu = nn. ReLU()
                                                                                  model.train()self.fc2 = nn.Linear(hidden_size, output_size)
                                                                                  optimizer.zero grad()
                                                                                  out = MLP(data.x)def forward(self, x):
                                                                                  loss = F.nll loss(out(data.train mask), data.y(data.train mask])loss.backward()
        x = self.fc1(x)optimizer.step()
        x = self.relu(x)loss_train.append(loss.item())
        x = self.fc2(x)with torch.no_grad():
                                                                                     model.eval()
        return F.log_softmax(x, dim=1)
                                                                                     pred = MLP(data.x).argmax(dim=1)train acc, val acc, test acc = cal acc(pred, data.y, data.train mask), \
# Example usage:
                                                                                     cal_acc(pred, data.y, data.val_mask), cal_acc(pred, data.y, data.test_mask)
input_size = dataset[0].x.shape[1]if val_acc > best_val_acc:
hidden size = 64best_value = val_accoutput_size = torch.unique(dataset[0], y).shape[0]final_test_acc = test_acc
MLP = OneHiddenLayerMLP(input_size, hidden_size, output_size)
                                                                                  train_accs.append(train_acc)
                                                                                  val_accs.append(val_acc)
optimizer = torch.optim.Adam(MLP.parameters(), lr=0.001, weight_decay=5e-4)
                                                                                  test accs.append(test acc)
print(MLP)
OneHiddenLayerMLP(
  (fc1): Linear(in_features=1433, out_features=64, bias=True)
  (relu): ReLU()
```

```
(fc2): Linear(in_features=64, out_features=7, bias=True)
Δ,
```

```
DGL 24
```
Node Classification – How would traditional classification work?

We do not use any network information!

Correlation in networks

User behaviors are correlated in social networks

Node Classification - Motivation

Example

- " Easley and Kleinberg, 2010.
- " Friendships among people
in a real social network where node color represents the race of the
people/nodes.

■ Homophily...

- " Christakis and Fowler, 2007.
- Friendships among people in a
real social network where node Ξ color represents the level of
obesity of the people/nodes.
- Influence... and homophily? п

Label Propagation

Leveraging this correlation

"How to leverage this correlation in networks to predict node classes?

Node Classification – Label Propagation

 $\bigl[\begin{smallmatrix} 1 \ 0 \end{smallmatrix} \bigr]$

Node Classification – Label Propagation

```
from torch_geometric.utils import add_remaining_self_loops, degree
from torch scatter import scatter
def propagate(x, edge_index, edge_weight=None):
    """ feature propagation procedure: sparsematrix
    111111edge_index, _ = add_remaining_self_loops(edge_index, num_nodes=x.size(0))
    # calculate the degree normalize term
    row, col = edge_indexdeg = degree(col, x.size(0), dtype=x.dtype)deg inv sqrt = deg.pow(-0.5)# for the first order appro of laplacian matrix in GCN, we use deg_inv_sqrt[row]*deg_inv_sqrt[col]
    if(edge_weak == None):
        edge_weight = deg_inv_sqrt[col] * deg_inv_sqrt[col]
    # normalize the features on the starting point of the edge
    out = edge_weight.view(-1, 1) * x[row]
    return scatter(out, edge_index[-1], dim=0, dim_size=x.size(0), reduce='add')
one hot label = F.\one hot (data.y, num classes=torch.unique(data.y).shape [0])
one hot label[data.val mask] = \thetaone hot label[data.test mask] = 0pred = propagate(one_hot_label, data.edge_index)
pred = pred.arange(dim=1)train_acc, val_acc, test_acc = cal_acc(pred, data.y, data.train_mask), cal_acc(pred, data.y, data.val_mask), cal_acc(pred, data.y, data.test_mask)
```
print(train_acc, val_acc, test_acc)

0.9 0.674 0.681

Node Classification

Feature + Label = MLP

Feature + Label + Graph = GNN

```
Graph + Label = Label Propagation
```


Node Classification – GNN

Instead of propagating Label, but we propagate feature!

Node Classification – GNN

```
class GCN(nn.Module):
   def _init_(self, input_size, hidden_size, output_size):
        super(GCN, self). init ()
       self.fc1 = nn.Linear(input_size, hidden_size)
        self. relu = nn. ReLU()
        self.fc2 = nn.Linear(hidden size, output size)def forward(self, x, edge_index, edge_model = None):x = self.fc1(x)x = propagate(x, edge_index)
       x = self.relu(x)# x = F.dropout(x, p=0.5, training=self.training)x = self.fc2(x)x = propagate(x, edge_index)
       return F.log_{softmax}(x, dim=1)# Example usage:
input_size = dataset[0].x.shape[1]hidden size = 16output_size = torch.unique(dataset[0].y).shape[0]GNN = GCN(input_size, hidden_size, output_size)
print(model)
```


Node Classification – GNN

Any Question?

